**Classroom Lesson Plan**

**Teacher**: Mrs. Courtney Isgett

**Lesson Title:** Feudalism During the Dark Ages

**Subject Area(s):** History

**Grade Level:** 6th grade

**Time Needed:** 55 minutes

**State or Common Core Standards**

**Learning Objectives**

Explain the origins of the Dark Ages and their significance in European culture from the PowerPoint

Explain the European invasions that led to the development of feudalism by reading informational text

Describe what feudal life was like for nobles and peasants by reading informational text

Outline the hierarchy of the manor system

Explain the significance of the manor system on the European economy during the Dark Ages

**Student Learning Resources at Home**

Examples

* Watch video Feudal System and Manorial System for 6 minutes at <https://www.youtube.com/watch?v=KfcX7Em-_ng>
* Play Games related to the Dark Ages and Middle Ages for 15 minutes <https://www.wartgames.com/themes/middleages.html>

**Student Learning Activities at Home**

Examples

* Google Story
* Google slides presentation
* Answer the questions from the informational text on Feudalism, Manor Economy, and European Invasions

**Classroom Activities**

* Prepare the materials
* Engage the students by showing the Manorial System video
* Conduct group discussion about common issues of that time and the daily struggles of those living on a Manor (peasants/surfs etc..)
* Provide the worksheet with informational text regarding the topic, have students answer the questions
* Introduce the group Activity (students will be placed into groups and the groups will choose one from the twelve topics related to the manorial system from the Google Slides presentation)
* Research /Brainstorm/Design
* Groups will present their findings to the class

**Assessment**

* Formative/Summative
* Informative information delivered accompanied with challenging questions (group discussions)
* Project
* End of unit exam on the European Feudalism System

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| **Day** | **Objective** | **Assignment** | **Video/Assessment** |
| **Monday** | Explain the origins of the Dark Ages and their significance in European culture | Discuss the Dark Ages and accompany it by playing the interactive video and games with the class to promote a class discussion on the topics | Watch video  Google Story (class discussion)  Play Games |
| **Tuesday** | Explain the European invasions that led to the development of feudalism by reading informational text | Research topics related to the Manorial System (they can choose from the listed topics on page three of the Google Slides presentation) | Google Slides Presentation  Informational text -answer the questions |
| **Wednesday** | Feudal life | Using topic selected for project to conduct research and brainstorming the outline of their project | Turn in research each day for review by teacher |
| **Thursday** | Outline hierarchy of the manorial system | Work on researching references and related information for their project | Finish design of the group project  Turn in research for teacher to review |
| **Friday** | Presentation of project | All groups will present finsings | Present group project to class for final grade |